



Funny Walks

| Size of Group | Number of Leaders (L) and Helpers (H) | Level of Prior Familiarity |
|------------------|---------------------------------------|----------------------------|
| 12 - 30 | 1 Leader | Low / Medium |
| Approximate Time | Area Required | Level of Physicality |
| 4 - 7 minutes | Large, safe, flat, preferably shady | Low / Medium |

- **What is it?**
 - An hilarious “loosener” for virtually any sized group.
- **Equipment needed**
 - None
- **Set Up**
 - Ask the group to form a circle standing one arm’s length apart
- **Facilitator Says / Facilitator Does**
 - This game works best if you “model” the first round
 - *“This is as simple as a funny walk. I’m a clown with a funny walk and (indicate and name person on your right) is going to follow behind me, exaggerating my movements.*
 - Start on your way round, model a funny walk, when you are about two thirds of the way round say:
 - *When we get back to my spot I drop off and (name of person on your right) you will be the new leader and (indicate person on their right) will be the new follower and we will go the whole way around the circle*
 - Continue until the game comes back to you, may take a while with a big group, but this is guaranteed fun for an enthusiastic group.